APPLICATION OF EDUCATIONAL GAME LEARNING METHODS AT MUHAMMADIYAH WULED ELEMENTARY SCHOOL

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ABSTRAK

Penelitian tersebut didasari oleh prestasi belajar siswa yang berbeda-beda, ada siswa yang mudah memahami pembelajarannya dan ada juga siswa yang lambat dalam memahami materi, oleh karena itu sesuai dengan penelitian penulis dengan menerapkan metode tanya jawab dan bekerjasama dengan "" metode belajar". permainan edukatif" siswa akan berpartisipasi dan aktif dalam proses pembelajaran sehingga suasana kelas menjadi hidup dan menyenangkan, karena setiap siswa pasti akan senang mendengar permainan kata dan siswa yang mengalami keterlambatan belajar juga akan aktif dalam permainan edukatif tersebut. Dengan menggunakan metode ini guru dapat menyiapkan soal-soal dan diharapkan siswa dapat menjawabnya. Sehingga guru dapat membuat permainan dalam pembelajarannya agar siswa mudah menerima materi yang telah disampaikan untuk memudahkan guru dalam proses belajar mengajar di SD Muhamadiyah Wuled. Metode pembelajaran juga mempengaruhi motivasi belajar siswa, oleh karena itu guru dapat mengembangkan kreativitasnya dalam memilih media pembelajaran berdasarkan wawancara dengan Ibu Devi salah satu guru mata pelajaran di SD Muhammadiyah Wuled, observasi dan pengalaman penulis. Hasil penelitian ini menunjukkan adanya pengaruh yang besar terhadap proses pembelajaran yang efektif dengan strategi pembelajaran menggunakan metode permainan edukatif khususnya model pembelajaran speaking stick game yang dapat membantu siswa meningkatkan kemampuan berbicara, mendengarkan dan menghargai pendapat temannya dalam berdiskusi. dan dapat menciptakan pengalaman belajar yang positif. menyenangkan. **Kata Kunci**: aplikasi, pembelajaran, permainan edukatif.

ABSTRACT

The research is based on different student learning achievements, there are students who easily understand their learning and there are also students who are slow to understand the material, therefore in accordance with the author's research by applying the question and answer method and collaborating with the "learning" method. educational games" students will participate and be active in the learning process so that the class atmosphere becomes lively and fun, because every student will definitely enjoy hearing the word play and students who have delays in learning will also be active in these educational games. By using this method, teachers can prepare questions and students are expected to answer. So teachers can create games in their learning so that

students can easily accept the material that has been delivered. This research discusses the learning methods applied by teachers to students with the aim of making it easier for teachers in the teaching and learning process at SD Muhamadiyah Wuled. Learning methods also influence students' learning motivation, therefore teachers can develop their creativity in choosing learning media. This research uses a qualitative method by understanding a research subject descriptively based on interviews with Mrs. Devi, one of the subject teachers at SD Muhammadiyah Wuled, observations and the author's experience. The results of this research show that there is a big influence on an effective learning process with learning strategies using educational game methods, especially the talking stick game learning model, which can help students improve their speaking, listening and respecting their friends' opinions in discussions and can create a positive learning experience. pleasant.

Keywords: application, learning, educational games.

Introduction

According to Aditya (2016:165) Education plays a very important role in producing quality human resources to educate. Education is also seen as a means of producing productive human resources who are intelligent, creative, competent, responsible and have noble character. Poor quality of education can be interpreted as a lack of success in the learning process.

In this article the causes can be found in the students, teachers, facilities, infrastructure, and learning methods used.

In addition, low student interest and motivation, poor teacher performance, and inadequate equipment and infrastructure cause low levels of educational success. Apart from that, another cause could be that the learning method used is less effective and has less influence on students.

A learning method is the most important part of the learning process. When the learning material is not designed according to the method that has been designed, it will not be implemented well. No matter how interesting the material presented by the teacher is, if you don't use good learning methods in delivering it and don't use methods that are appropriate to the subject being taught, it will be in vain, this means there won't be a good learning process and good learning outcomes also.

Several studies using game methods in learning activities have shown satisfactory results. That the educational game method can be used in learning Aqidah Ahlaq in this educational game method has several variations, including using educational game methods such as talking stick. Using this educational learning method can make the learning process easier for teachers.

According to Lestari, Hidayah & Zannah (2023:7096), the game method is one of the fun learning methods that can be used in learning in elementary schools, including learning Aqidah Ahlak. Several games and other eductive methods can create ideal learning conditions and improve the quality of learning and enthusiasm for elementary school children.

When teachers deliver material using varied methods, students discover new knowledge so that during ongoing learning it can be carried out conditionally. Students not only learn certain lessons through games, but they can also have fun while learning. The teacher hopes to use this educational game technique to improve the student learning process.

According to Conny R. Semiawan as quoted by Sabil Risaldy (2014: 29) playing is an activity that children choose because it is fun, not because of gifts or praise. Through play, all aspects of children's development can be improved. By playing freely, children can explore to strengthen things they already know and discover new things. Through play, children can also develop all their potential optimally, both physical, mental, intellectual and spiritual potential. Therefore, playing for early childhood is a bridge for the development of all aspects.

Playing for children is very beneficial for them. Children will be exposed to various types of games and each of these games has different benefits, so that their psychology will further develop. According to Sudarna (2014: 163-164) there are two types of games, namely active and passive games. Playing is an approach to using interesting strategies, methods or materials and media, games that children can participate in in a fun way. Through play, children are invited to explore, determine and make use of the different things around them.

Playing is a very important way of learning for children. By playing, children use their body muscles, stimulate their body senses, explore the world around them, discover what the environment they live in is like, and discover what they are like themselves. By playing, children discover and learn new things or skills and learn when to use these skills and satisfy their needs. Through play, children will be physically trained and their cognitive abilities and interaction skills with other people will develop.

Play activities or games carried out during learning are games that can support the achievement of learning objectives. This means that the games chosen are not just to fill free time or entertain students, but are games that contain educational elements. Educational games are a form of activity using educational methods or tools that are useful for increasing knowledge, language skills, thinking, interacting with the environment, and developing personality (Rohwati, 2012). Games can also provide

benefits for the development of social aspects, emotional or personality aspects, as well as cognitive aspects (Zellawati, 2011). Based on this, to apply the learning while playing method, teachers need innovative and creative learning resources and learning media.

A. Research Methods

This research uses qualitative data by understanding a research subject descriptively based on interviews with Mrs. Devi, one of the subject teachers at Muhammadiyah Wuled Elementary School, observations and the author's experience.

Based on the results of research conducted at the Muhammadiyah Wulet Elementary School, an overview of the implementation of the educational game method applied by teachers at the school, namely talking sticks. And other games such as; word guessing game (reasoning), clock reading game (mathematics), problem solving game (discussion and reasoning), and English vocabulary changing game (grammar). In facilitating the formation of students' character so that the positive impact of implementing educational game methods on students' character can be seen, including; make students responsible, independent, honest, respect other people's opinions, like to read, care about the environment and work hard, be disciplined and work together.

B. Results and Discussion

In every lesson, methods are really needed that are relevant to the learning material being taught, because teaching without using methods is the same as giving a lecture at the mosque, and the audience sometimes feels bored. Likewise, with teachers who teach in a tentative and monotonous manner, the enthusiasm and motivation of students will not appear because there are no things that act as stimulants to encourage students' motivation and desire to learn.

Based on the initial interview that the researcher conducted with one of the teachers at SD Muhammadiyah Wulet, he asked about the application of educational game methods and what the real conditions are in the learning process, the capacity of educators who teach or other stakeholders who are directly involved in the development of institutions and educational game tools (APE). Which is used in learning at SD Muhammadiyah Wulet. The educational game method is a form of game-based learning method with educational game tools that can develop students' creativity, memory and critical thinking in learning, understanding, analyzing and concluding learning results.

The results of this research show a big influence on an effective learning process with learning strategies using educational game methods, especially the talking stick game learning model, which can help students improve their speaking, listening and respecting their friends' opinions in discussions and can create a pleasant learning experience.

According to one of the teachers at SD Muhammadiyah Wuled, the learning methods commonly used are: lecture, jigsaw, project based learning and discussion. In an effort to overcome students' boredom in learning, teachers at Muhammadiyah Elementary School can use educational or ice breaking approaches, such as: word guessing games, clock reading games, problem solving games, and English vocabulary replacement games.

By applying this method it can help students' development in learning. Many students actively participate in implementing this educational game learning method, so that they can achieve the planned learning objectives. Every time you apply a method to learning, it also requires an evaluation. Evaluation is a measuring tool to determine the extent of students' understanding in receiving learning, which can be in the form of questions or educational games. Just like in the talking stick method, which is a learning model with the help of a stick, whoever holds the stick is obliged to answer questions from the teacher. The stick is played accompanied by music or conditioned to the class atmosphere. So that teachers can find out students' understanding of the material that has been taught.

CONCLUSION

By implementing learning methods through educational games in elementary schools, it can increase student involvement, strengthen understanding of concepts, and make learning more fun. By implementing this method, it is hoped that students can be more motivated and involved in the learning process, thereby increasing their understanding and skills in various subjects. The application of this educational game learning method can also help students' social skills in interaction, develop each student's personal abilities, and increase student creativity. And for teachers, using the educational game method can be used as material for teacher evaluation to determine the learning outcomes that have been implemented.

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